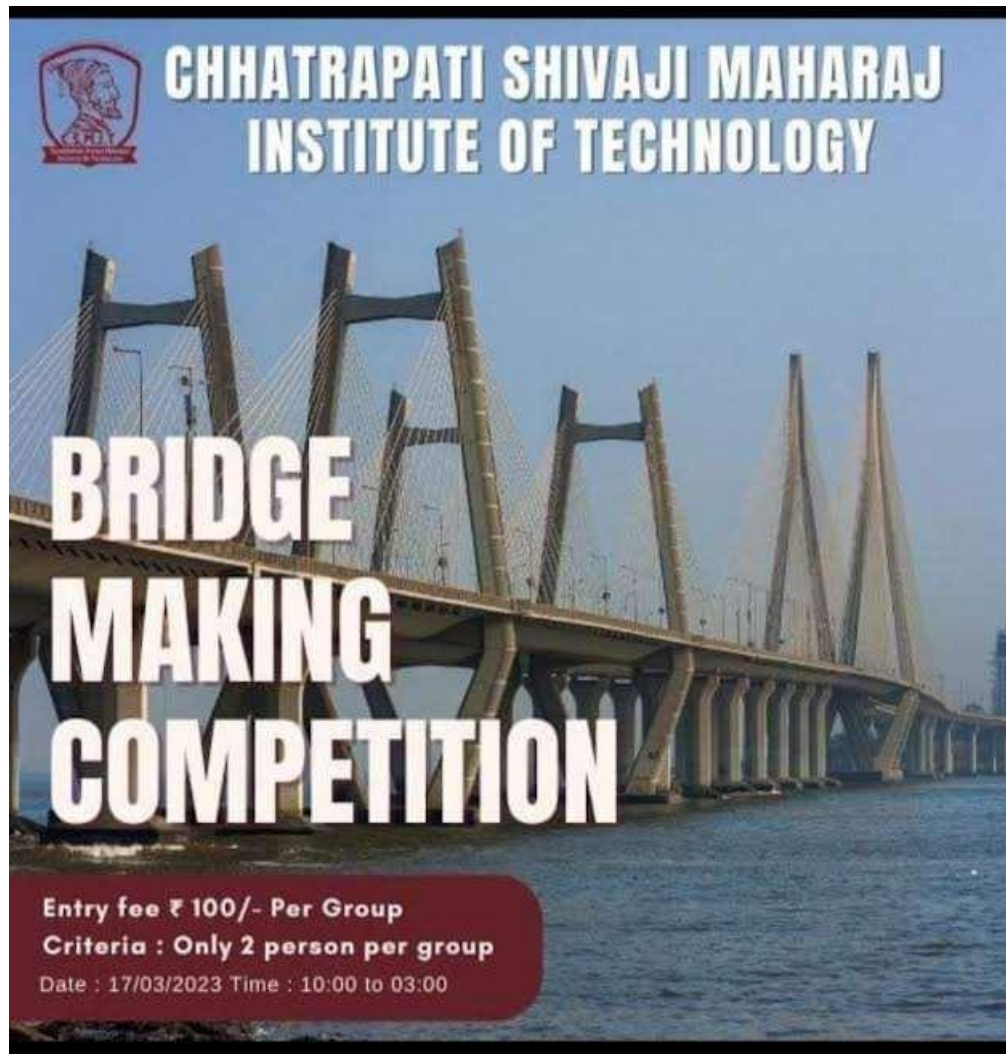




Proofs of Criteria 2.3.1 Student centric methods, such as experiential learning, participative learning and problem solving methodologies are used for enhancing learning experiences and teachers use ICT- enabled tools including online resources for effective teaching and learning process.

### 1) Bridge Making Competition:

Department of Civil Engineering.



Outline: Competition Format

The competition was organized in a [Single-Day] format. It consisted of the following key components:

**Registration and Orientation:** Participants and teams registered on Same Day or two days before and attended an orientation session to understand the rules and guidelines.

**Design and Build Phase:** Over days, teams designed and constructed their bridges using materials provided by the organizers. They adhered to specific design criteria and constraints.

**Testing Phase:** Testing time each bridge underwent a series of tests, including load-bearing tests, stability tests, and aesthetic evaluations. Judges, consisting of [2 Judges] experienced engineers and professionals, assessed each bridge's performance.

**Awards and Recognition:** On Award Ceremony Day, prizes and certificates were awarded to the top-performing teams in various categories, such as "Most Innovative Design," "Best Aesthetic Design," and "Highest Load-Bearing Capacity."



**No of participants: 21**

**2) Exploring 3D Modeling and Rendering with 3ds Max.**

**Department of Civil Engineering.**



**CHHATRAPATI SHIVAJI MAHARAJ  
INSTITUTE OF TECHNOLOGY**

# **SEMINAR ON 3D MAX**

**BY ER.AASIF HABIBI**

**22 AUGUST 2020**

**TIME: 2:00 PM TO 4:00 PM**

**VENUE:SEMINAR HALL**

No of Participants: 39.



2) Flutter:

**Title:** Exploring 3D Modeling and Rendering with 3ds Max.

**Department of Civil Engineering.**

Seminar Outline: